

PRODUCTION STORYBOARD

DIRECTOR:

Iride González Suárez

TITLE:

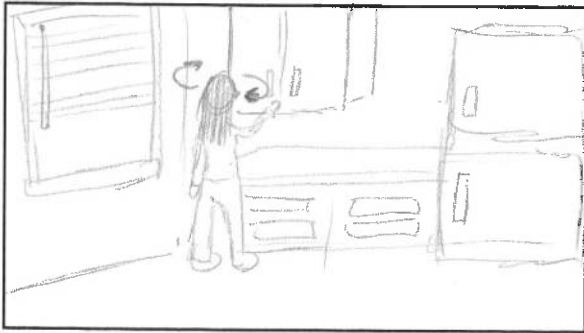
Seek, Knock, Pray



SHOT NO. 1 - mcu/cu (wide lens) / 24 fps

Starts dark, then cabinet doors open. Eyes search around the area, land on camera, then continue moving. Doors close.

AUDIO - cabinet doors opening and closing.



SHOT NO. 2 / Mastershot - ws / MWS / 24 fps

Clara finishes closing cabinet, then turns around and looks around the kitchen.

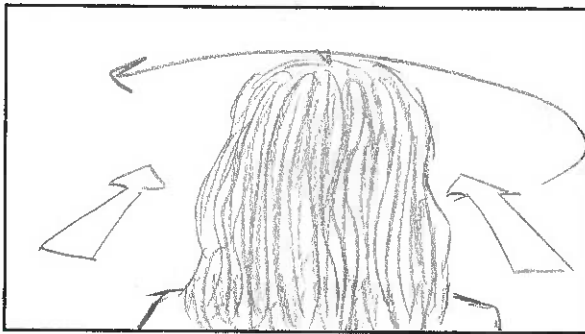
AUDIO - Clara sighs as she closes cabinet.



(slight orbit camera movement, ever so slight)
SHOT NO. 3 - CU / 50 mm / 24 fps - 60 fps

Close up of Clara's face slowly panning around the kitchen with her eyes. she seems concerned and confused.

AUDIO - N/A



* camera bends to her side to reveal and show her hand opening a kitchen drawer
SHOT NO. 4a - CU / 50 mm / 24 fps

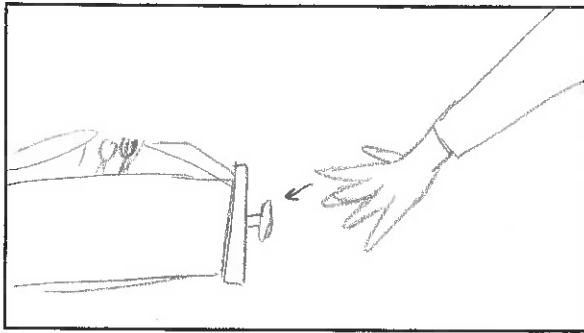
Close up of Clara from behind; she walks up to a kitchen drawer and opens it. (como video clip de Sweet Rivers)

AUDIO - foot steps maybe?

* this scene is all hand held. No crazy movement, but yes some slight hovering *

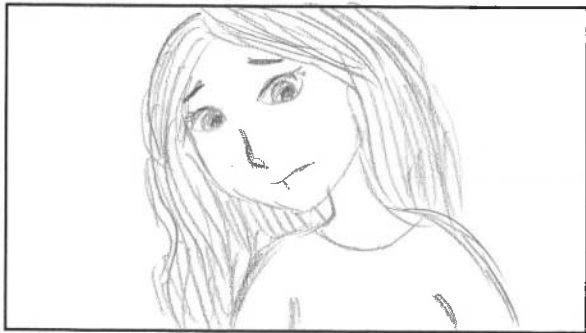
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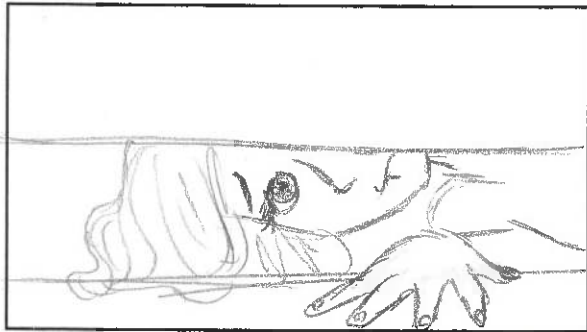
SHOT NO. - 4b - CU / 50mm / 24 fps
Clara's hands opening drawer. This is where cam. lands from previous shot

AUDIO



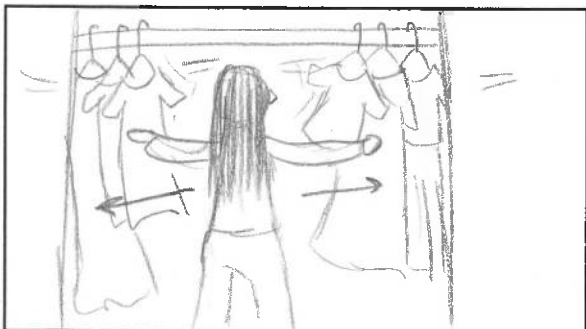
SHOT NO. 5 - CU / 50mm / 24 fps
Clara's face looking around the drawer with a look of worry.

AUDIO - things inside the drawer clattering.



SHOT NO. 6 - MCU / 18mm / 24fps
Clara appears underneath a couch and sticks her hand in trying to find something

AUDIO - grunting as Clara lays on the floor



SHOT NO. 7 - Cowboy Shot / 50mm / 24fps
Clara pushes clothing aside in the closet. She looks over the clothes briefly.

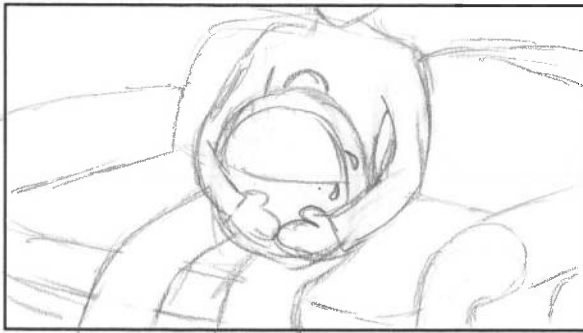
AUDIO - clattering of hangers and clothes rustling

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SHOT NO. 8 - MCU / 50 mm / 24 fps / 60 fps
Clara sticking hand inside of pockets
and then turning them inside out.
(consider a montage of quick cuts of this
with different clothing items)
AUDIO



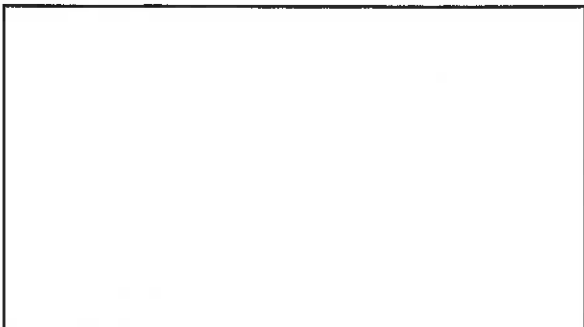
SHOT NO. 9 - MCU / 35 mm / 24 fps
Clara sits on the couch and goes
through her backpack.

AUDIO - sitting on couch



SHOT NO. 10 - CU / 50 mm / 24 fps / 60 fps
Clara's hands going through
backpack

AUDIO



SHOT NO. 11 - CU / 50 mm

AUDIO

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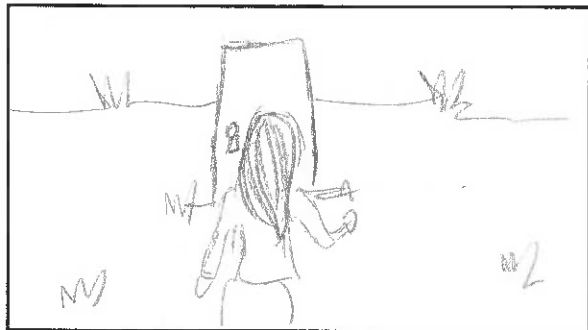
SHOT NO. 13 - ^{CU} ~~WS/Establishing~~ - 24mm/60fps
Clara's feet arriving to a spot. / (camera would jib up)

AUDIO - rustling of grass when walking



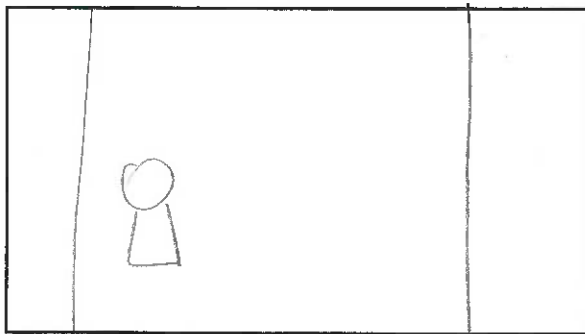
SHOT NO. 14 - CU / 24 fps / 50mm
Clara looks worried, with a long blink, and starts walking into frame (forward)

AUDIO - Sighing



(establishing shot)
SHOT NO. 15 - MWS - 24 fps / 24mm
Clara walks up to a door in the woods (camera follows her and turn to her left)

AUDIO - walking

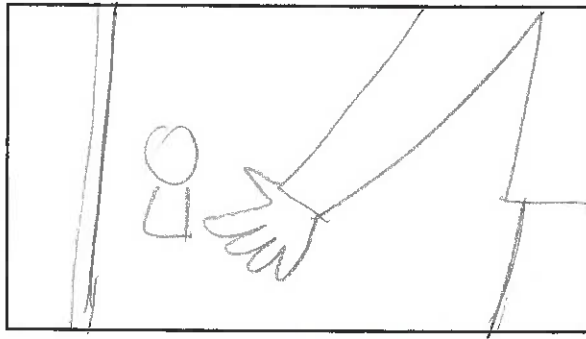


SHOT NO. 16 - CU / 24 fps / 50mm
Close up of door knob without a key.

AUDIO - N/A

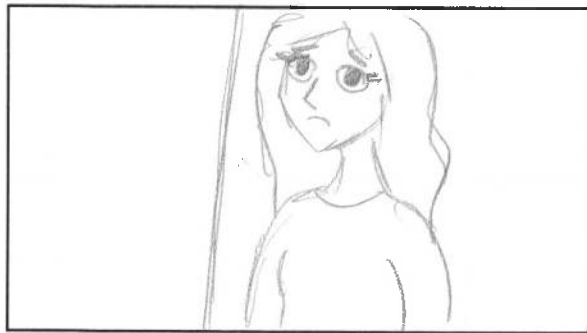
SCENE 2

DIRECTOR:		TITLE:	
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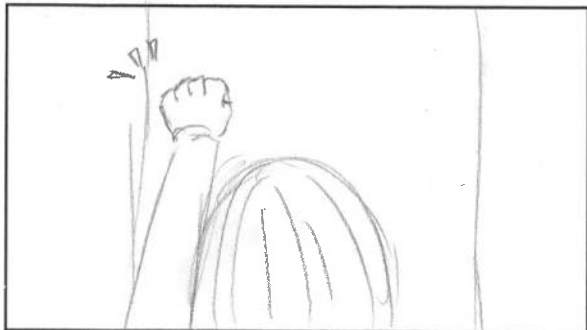
SHOT NO. 17 - CU / 24 fps / 50mm
 Clara's hand trying to
 open door unsuccessfully

AUDIO - clicking of door knob



SHOT NO. 18 - MCU - 24fps / 35 mm
 Clara looks at the door and
 get ready to knock. Then
 she starts knocking

AUDIO - knocking



SHOT NO. 19 CU / 24 fps / 35 mm
 Clara knocking on door several
 times.

AUDIO - Clara knocking the door



SHOT NO. - 20 - MCU

Clara knocking very hard on the
 door. Then gives up and rests
 forehead on door.

AUDIO - banging on door

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SCENE 2



SHOT NO. 21 - MWS / 60fps / 24mm

Clara leaves the area. She walks away from door, then turns head around, and then walks away off frame

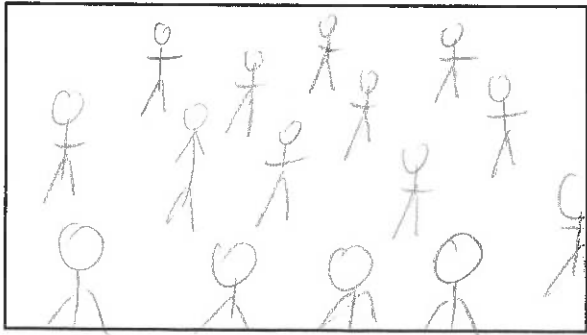
AUDIO

(establishing shot)

SHOT NO. 22 - WS / 24 fps / 24mm

Choir singing last verse of Sweet Hour of prayer.

AUDIO

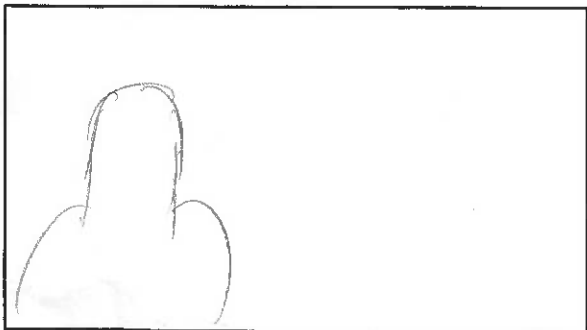


SHOT NO.

B-Roll
choir
singing

AUDIO

SCENE 3



SHOT NO.

AUDIO